
Climate Change



and Wildfire

GAME RULES

SUPPLIES:

- 4 player tokens
- Die
- 66 hazard pieces (beans, pebbles, chips, buttons, etc.)
- 1 set of career cards (4)
- 1 set of wildfire hazard cards (48)

SET-UP:

- To set up the game, place 25 hazard pieces randomly throughout the board, one per space.
- Each player chooses a building that they are responsible for and places their player piece on their building in the center of their inner circle. There are also 6 community forest spaces in the middle.
- Each player draws a career card that they will keep with them for the rest of the game, which gives them a special action they are allowed to take during the game.
- Shuffle and place the wildfire hazard cards face down on the draw pile space.

GAMEPLAY:

1. The objective of the game is to clear the board of all fire hazards.
2. Set up the game board.
3. The youngest player goes first, and play moves to the left of that player.
4. Start your turn by rolling the dice. Move that number of spaces, in any direction, as long as the spaces are connected.
5. If your final landing space has a fire hazard, you can remove it.
6. Flip over the top hazard card, and follow the instructions on the card. If you run out of cards in the draw pile, shuffle discarded cards and replace in the draw pile.
7. Next player's turn.
8. Play the game until time is up. The first player to remove all hazard pieces from their three circles AND the community forest wins!